

Contributing to the Community

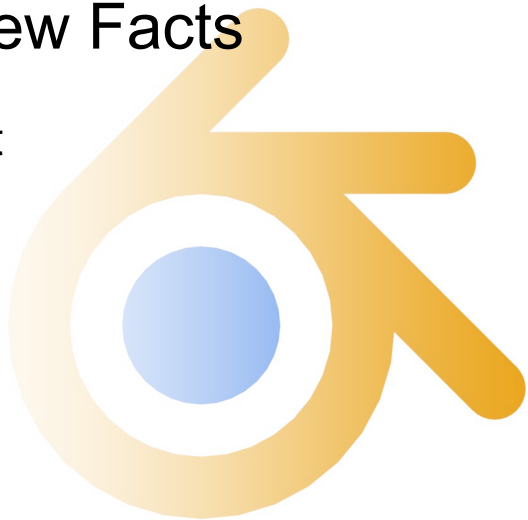
Frederik Steinmetz (spiderguy)

BlenderDiplom.com



Blender – a Few Facts

- 2002 Source Code bought
- 2005 Elephants Dream
- 2007 Blender Institute
- 2008 Open Game



Blender Coders

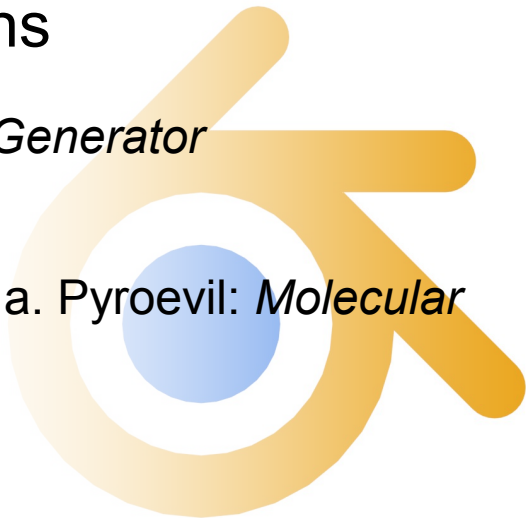
- 2002: Ton Rosendaal + 1 Developer
- 2 Half Time Developers
- 2014: 6 Developers

So how come Blender is so versatile?
It has a strong community!



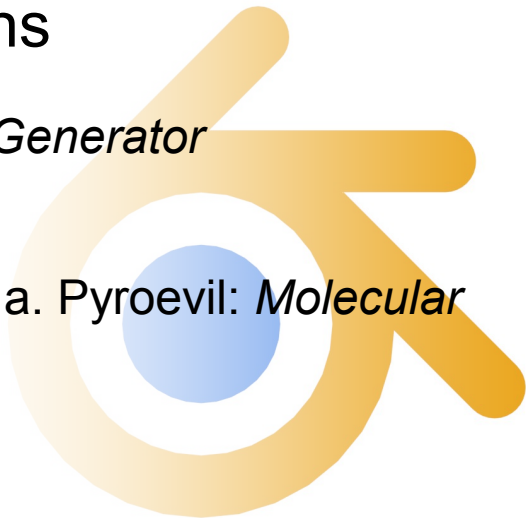
Add-Ons

- Nick Keeline (nrk): *Cloud Generator*
- Daniel Salazar: *AnimAll*
- Jean-Francois Gallant a.k.a. Pyroevil: *Molecular*



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Can be downloaded from www.blenderdiplom.com